

LOG AND RECORD



Module II



Course
Photo-video
concept



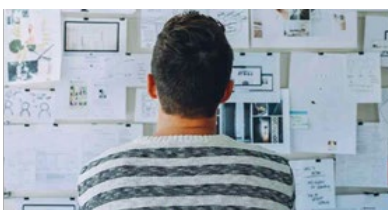
Topic 2
Sound and
Script



Lesson 4

Activity

- **Short Description:** In this activity, students will write a short script, read it aloud so it can be recorded and then look for music that complements it. They should work with the programs that we recommend that are freely distributed.
- **Methodology:** Inductive learning.
- **Duration:** 4 hours
- **Difficulty (high - medium - low):** High
- **Individual / Team:** Individual, but discussion in group.
- **Classroom / House:** House, but discussion in the classroom.
- **What do we need to do this activity?**
 - **Hardware:** Laptop, Mobile Phone and Microphone
 - **Software:**
 1. **Voice Record Pro** (<https://play.google.com/store/apps/details?id=ca.bejbej.voicerecordpro&hl=es>)
 2. **Quick Voice** (<https://apps.apple.com/es/app/quickvoice-recorder/id284675296>)
 3. **Audacity** (<https://www.audacityteam.org/>)
 - **Other resources:** Paper and pen



Description

- **Text description:** The choice of the patrimonial element, the writing of its characteristics, the reading, the recording of the speech, the choice of music and the evaluation of the whole set playing at the same time will be an experience that will allow us to improve in each of the parts that are requested in this activity.

Instructions

1. Choose a heritage item and write a short review.
2. Read it out loud and record that voiceover.
3. Choose an audio track that can accompany that script recording.

Expected outcomes

- Learn about recording techniques and include the latest applications that allow us to improve our project.
- Learn to listen and define the version that has the best audio quality.
- Listen for the first time all the elements together to evaluate if the transmission of the information is correct.

This activity can be used in other (module, course, topic, lesson):

- **Module II, Course Video, Topic Camera Flow, Lesson 3**

DIGICOMP (Competences developed): *Developing digital content; Identifying needs and technological responses.*

ENTRECOMP (Competences developed): *Planning and management; Learning through experience.*

Example:

<http://www.radio-espana.es/podcasts/curiosidades-de-la-historia>

Rome, Egypt, Greece ... Get to know some of the most interesting moments in history through our entertaining podcasts in which we relate some curious historical episodes. (Spanish Version)

